***Animoog-Breath-Patches: Windcontroller only!***

I adapted some Animoog-presets, so they work with a windcontroller like the EWI. I will explain how you get these presets into Animoog a little bit later. At first, I will tell you, how to prepare your Animoog app…

*(You can also use the file „EWI-Breath.mapping“ in the „mappings“-folder. Then, you have to use the same procedure described at „****2. How to get the presets (and midi-mappings) into Animoog?****“ – But perhaps, it is useful to read the following passage to understand how your windcontroller uses the patches.)*

1. ***Midi settings in Animoog***

You have to use these midi settings:

**CC2** 🡪 Volume  
**CC11** 🡪 Frequency  
**CC1** 🡪 Rate

In Animoog, you have to go to „Setup“ and „Map CCs“. Then, all knobs are red. By clicking two times on a knob in a fast way, the knob gets green and you can type the Midi-CC-number (for exemple 11).

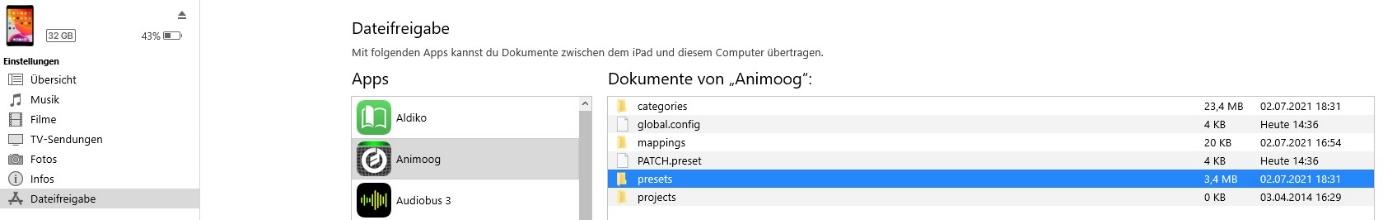
Here is a screenshot, where you can see, which knobs are to prepared for Midi (yellow arrows). Every midi command can only be chosen once a time, so it is NOT possible to use CC2 for volumen AND frequency.

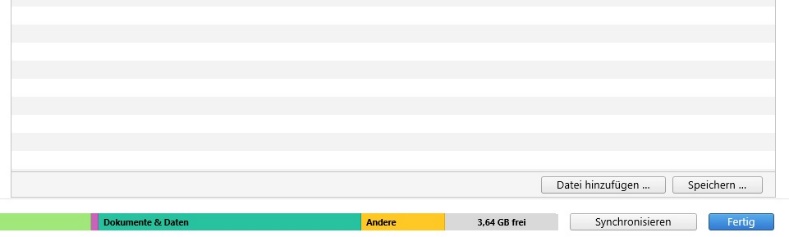


A real fun factor is mapping CC1 to „Rate“. You have to prepare your EWI or another windcontroller, so it is able to give this command. But „Rate“ should not be attached to breath. I like to use EWI’s *Pitchbend Up* and map it to CC1. So you can slide your thumb to the top of the plate, and you will see: the sound moves. When using breath to influence rate, the effect is to harsh.

***2. How to get the presets (and midi-mappings) into Animoog?***

You can use iTunes (file share / „Dateifreigabe“).





You choose „Animoog“ and save the „presets“-folder („Speichern“). At your home computer, you can copy both folders of my ZIP-folder („dry“ and „wet“) in this „presets“-folder. Then, you have to upload this presets with the new folders in iTunes and replace the other existing presets-folder. You can do this by drag and drop the „presets“-folder (and click on „replace“).

That’s all.

*(You can do the same with the* ***„mappings“-folder****. Save YOUR midi mappings, add the file „****EWI-Breath****“ and drag and drop the folder back to Animoog (and replace the old folder). Back in the app, you have to choose „Setup“ and „Load/Save CC Map“ to load the map „EWI-Breath“.)*

1. ***Which presets are in the ZIP-folder?***

I did not create new presets, but changed existing presets. In the *dry* versions, there are no effects (like delay or reverb), so you can add your own effects (for exemple with the help of the app AUM). The *wet* versions have Animoog-effects like delay.

At the end of the preset-lists, there are some presets named „0P“ (dry versions: „1P“). **P** stands for **P**olyphony, so you can use the hold button of your windcontroller (in case of an EWI) and play several notes when breathing.

Perhaps, some of the presets do sound a little bit different, because they need InApp-expansion-packs with certain timbres. You have to look if you want to buy some of the expansion packs. I give you a chart with an overview of the presets (attachment), so you can see which presets are presets of the InApp-purchases. Two preset-packs (RetroFuturism and Sounds of Izrael) are free preset-packs. For further information, take a look at…

<https://www.animoog.org/database/expansion-packs/>

Have fun!

1. ***Overview: Windcontroller-presets:***

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Windcontroller - WET** | **Windcontroller - DRY** | **Presets of basic Animoog package** | **InApp-packages** | **Free Presets** |
| 0 BASS-904a pwm.preset |  |  |  | RetroFuturism |
| 0 BASS-sqswmodular.preset | 1 BASS-sqswmodular.preset |  |  | RetroFuturism |
|  | 1 BiggerBass3.preset | Bass |  |  |
| 0 CunousLead2.pfeset | 1 CuriousLead2.preset | Plucked |  |  |
| 0 EvolvingEchopluck2.preset | 1 EvolvingEchopluck2.preset | Leads |  |  |
| 0 KEYS-rainyaftermoon.preset | 1 KEYS-rainyaftermoon.preset |  |  | RetroFuturism |
| 0 MM-AH ClassicPulseLead5.preset | 1 MM-AH ClassicPulseLead5.preset |  | Minimoog |  |
| 0 MM-AH Theremin2.preset |  |  | Minimoog |  |
| 0 MM-DK BA Ditty Bits2.preset |  |  | Minimoog |  |
|  | 1 MM-DNMelloD2.preset |  | Minimoog |  |
| 0 MMGResoSwell2.preset |  |  | Monster Moog |  |
|  | 1 MM-KL Throat Bass2.preset |  | Minimoog |  |
| 0 MM-KL Warm Eloquent Lead2.preset | 1 MM-KL Warm Eloquent Lead2.preset |  | Minimoog |  |
|  | 1 MM-SM Bioresister Bass2.preset |  | Minimoog |  |
| 0 MM-SM Distorted Mooger2.preset | 1 MM-SM Distotted Mooger2.preset |  | Minimoog |  |
| 0 MT\_ChromeWheels.preset |  |  |  |  |
|  | 1 MT\_PanlnTheFace.preset |  |  |  |
| 0 PAD-celestial organ.preset | 1 PAD-celestial organ.preset |  |  | RetroFuturism |
| 0 PAD-ramp pur.preset |  |  |  | RetroFuturism |
| 0 PLUCK-904a pwm swell dark.preset |  |  |  | RetroFuturism |
| 0 RD-Double Echo.preset |  |  | Devine |  |
| 0 RD-Dripping Off Time.preset |  |  | Devine |  |
| 0 RD-Pulse Cosmic.preset |  |  | Devine |  |
|  | 1 RD-Buzz Copter.preset |  | Devine |  |
| 0 SOI Crazy K.preset |  |  |  | SoundOfIzrael |
|  | 1 SOI Desertdeath.preset |  |  | SoundOfIzrael |
| 0 SOI Lforbit.preset |  |  |  | SoundOfIzrael |
| 0 SOl Outthere.preset |  |  |  | SoundOfIzrael |
| 0 Soi R Find the bird.preset | 1 Soi R Find the bird.preset |  |  | SoundOfIzrael |
| 0 Soi R Long press to heaven.preset |  |  |  | SoundOfIzrael |
| 0 Soi R maybe.preset |  |  |  | SoundOfIzrael |
| 0 SOI Screaming trees.preset |  |  |  | SoundOfIzrael |
| 0 Soi Sodium.preset | 1 Soi Sodium.preset |  |  | SoundOfIzrael |
| 0 SOI swipe to feel.preset | 1 SOI swipe to feel.preset |  |  | SoundOfIzrael |
| 0 SOI Underwaterfluet.preset |  |  |  | SoundOfIzrael |
| 0 SOI Winter bells.preset |  |  |  | SoundOfIzrael |
| 0 VFXAnimatedLead2. Preset |  |  | Vintage FX |  |
| 0 VFXDeepPhaser2.preset |  |  | Vintage FX |  |
| 0 VFXHarmonicArpeggio2.preset |  |  | Vintage FX |  |
| 0VFXMalletPalette2.preset | 1 VFXMalletPalette2.preset |  | Vintage FX |  |
| 0 VFXRhythmicPulse2.preset | 1 VFXRhythmicPulse2.preset |  | Vintage FX |  |
| 0 VFXSyncLead2.preset | 1 VFXSyncLead2.preset |  | Vintage FX |  |
| 0 VV3320Monosynth.preset |  |  | Vintage Synth |  |
| 0 VV4072FingerDetune.preset |  |  | Vintage Synth |  |
| 0 VV4072SquareLead.preset |  |  | Vintage Synth |  |
| 0 VVPeepGee.preset |  |  | Vintage Synth |  |
| 0 VVSawpluck.preset |  |  | Vintage Synth |  |
|  | 1 VV4172SawLead.preset |  | Vintage Synth |  |
|  | 1 VVBuzzbongo.preset |  | Vintage Synth |  |
|  | 1 VVDiodeBass.preset |  | Vintage Synth |  |
|  | 1 VVGreyFace.preset |  | Vintage Synth |  |
|  | 1 VVTwoSixOhOhWow.preset |  | Vintage Synth |  |
| **0P & 1P = Polyphonic patches** | | | | |
|  | 1P AC.EIectroBass.preset |  | Acoustic |  |
|  | 1P AC\_UnpreparedPiano.preset |  | Acoustic |  |
|  | 1P AC\_Wubb.preset |  | Acoustic |  |
| 0P CarbonatedFrogs2.preset |  |  | Base Pack |  |
| 0P MM-AH ClassicPulseLead2.preset | 1P MM-AH ClassicPulseLead2.preset |  | Minimoog |  |
| 0P MM-DN ClickOrgan2.preset | 1P MM-DN ClickOrgan2.preset |  | Minimoog |  |
| 0P MM-KL Unlikely Organ2.preset |  |  | Minimoog |  |
| 0P MT\_PolyPluck.preset |  |  |  |  |
| 0P MTToyPiano.preset |  |  |  |  |
|  | 1P MTJustVibes.preset |  |  |  |
|  | 1P RD-PlexBass.preset |  | Devine |  |
| 0P SOI R Rusty boy.preset | 1P SOI R Rusty boy.preset |  |  | SoundOfIzrael |
| 0P VFXLittle2Phased2.preset | 1P VFXLittle2Phased2.preset |  | Vintage FX |  |
| 0P VFXSIoPhaseHollow2.preset |  |  | Vintage FX |  |
|  | 1P VV RepeaterOnWheel.preset |  | Vintage Synth |  |